Error: Player 1 would type “YES” to roll their dice in all upper-case but it would not go through as I set it to if nextscreen == “yes”. I had to change it too if nextscreen.upper() == “YES” so it would always change whatever way they capitalize “yes” to all uppercase and it is always equal to the all upper-case version so it would roll the dice for player 1.

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| **Input** | **Process** | **Output** |
| Start | nextscreen = input(“Player 1, would you like to roll your dices?” | Nothing, previous instructions text remained as pen.clear() was not applied |
| “YES” is inputted | If nextscreen == “yes”:  pen.clear() | End |
|  | No clear will be made since nextscreen != “yes” it equals “YES” |  |